Dave Bengry

UX Researcher

Experience

Project Associate - Grand Valley State University Mar 2023 - Present

- Led admin team for coordination of 20+ cross-functional teams with 150+ stakeholders, effectively coordinating multiple calendars, ensuring all stakeholders were able to participate in meetings/calls, resulting in improved communication and collaboration across teams.
- Weekly review and update on overdue Jira tickets of ~2000 open items and assisted in ensuring completion of overdue tasks.
- Assisted in developing the user training plan for a Workday implementation project, including organizing the training curriculum and developing training materials.
- Managed stakeholder register, including onboarding new team members and ensuring access to all project tools.
- Provided support for project-related events per the Project Manager, including training events and travel arrangements, by coordinating with event services and managing reservations, to ensure that the events were successful.

UX Design Student - CareerFoundry Aug 2021 - Aug 2022

- Completed real-world projects while honing my skills in user research, prototyping, usability testing and interaction design.
- Led user-testing sessions, both in-person and remotely, meeting with actual app users, synthesizing feedback and implementing changes, resulting in a 67% improvement in user success rates.
- Designed a fintech app as a capstone project, conducting user research and performing frequent iterations to create a seamless user experience that provided users a single app that consolidated their fintech needs.
- Created an intuitive fitness app, implementing personalized workout recommendations and user feedback, resulting in a low-barrier entry point to improving personal fitness.
- Collaborated regularly with a tutor and mentor, responding to design feedback and learning how Agile methodologies result in efficient and effective project completion.
- Developed comprehensive design documentation which included user flows, personas, and journey maps, to guide design decisions.

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Education

CareerFoundry

2022 - UX Design Certification

Central Michigan University

2014 - Doctorate of Physical Therapy

Central Michigan University

2011 - B.S. in Biomedical Sciences

Skills

- User Research
- Usability Testing
- Wireframing
- Prototyping
- User Research
- Usability Testing
- Interviewing

Tools

- Figma
- Balsamia
- LucidChart
- · Airtable
- Jira

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Experience (Continued)

Physical Therapist - Traveling Aug 2014 - Jan 2023

- Conducted interviews with patients of all demographics to identify patients' needs and pain points, which were used to create personalized treatment plans.
- Analyzed and interpreted quantitative and qualitative data to generate insights that inform patient care decisions.
- Collaborated with interdisciplinary teams including physicians, nurses, and social workers with highly effective communication, to improve patient outcomes.
- Communicated data and treatment plans to all affected parties, from medical professionals to individual patients, ensuring comprehensive understanding from all individuals.
- Educated patients on their conditions, ensuring each patient was able to understand their condition and ask additional questions as necessary.
- Adapted to new environments and software systems quickly and efficiently to provide high-quality care to all patients.
- Continuously learned new techniques and developed my skill set through continuing education courses and self-study.